Year 11 Curriculum Overview [2022-2023] OCR (9-1) GCSE Computer Science (J277)

	Knowledge & Understanding			Literacy Skills	Employability	Assessment
Autumn Term	Composites	Components [KEY concepts & subject specific vocab]	Formal Retrieval [if any]	Opportunities for developing literacy skills	Employability Skills [if any]	Opportunities
HT1 5 lessons a fortnight	2.2 Programming Fundamentals	 Computational thinking Designing, creating, and completing algorithms Identifying errors in algorithms Trace Tables and Dry runs Structure diagrams Searching algorithms Sorting algorithms Programming basics use of variables, constants, operators, inputs, outputs and assignments programming constructs arithmetic operators Boolean operators Data types Additional programming techniques String manipulation File handling operations Use of records and SQL Arrays Sub programs Random number generation 	Do Now activities MCQs every 2 nd and 5 th lesson	 Reading of instructions Sentence starters Use of Bloom's Taxonomy Extended writing tasks 	 Problem solving Designing, creating and debugging programs Independent work Critical thinking Logical thinking Programming Critical thinking Logical thinking 	 MCQ Formative written assessment Summative end of topic assessment MCQ Formative written assessment Summative end of topic assessment

HT2	2.3 Producing Robust	Defensive design	• Deb	ugging • MCQ
5 lessons	Programs	Testing	prog	grams • Formative
a		o Purpose		ependent written
fortnight		 Types of testing 	worl	
		 Identifying errors 	• Criti	ical thinking • Summative
		 Types of test data 		end of topic
		 Refining algorithms 		assessment
	2.4 Boolean Logic	Simple logic diagrams using the		ependent • MCQ
		operators AND, OR and NOT	worl	
		Truth tables		cal thinking written
		Combining Boolean operators	• Prob	olem solving assessment
		using AND, OR and NOT		Summative and of tonic
		Applying logical operators in truth tables to solve problems		end of topic assessment
	2.5 Programming	tables to solve problems Languages	• Pros	
	_	LanguagesHigh- and low-level		gramming • MCQ ependent • Formative
	languages and	languages	worl	•
	Integrated	 Purpose of Translators 		ical thinking assessment
	Development	 Compilers and interpreters 	Chil	Summative
	Environments	Integrated development		end of topic
		environments (IDE):		assessment
		o Editors		
		 Error diagnostics 		
		 Run-time environment 		
		translators		

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Spring	Knowledge & Understanding		Literacy Skills	Employability	Accessment	
Spring Term	Composites	Components [KEY concepts & subject specific vocab]	Formal Retrieval [if any]	Opportunities for developing literacy skills	Employability Skills [if any]	Assessment Opportunities
HT3 5 lessons a fortnight	Practical Programming Paper 1 Exam Preparation	 Design programs Write programs Test programs Refine programs 1.1 Systems architecture 1.2 Memory and storage 1.3 Computer networks, 	Do Now activities MCQs every 2 nd and 5 th lesson	 Reading of instructions Sentence starters Use of Bloom's Taxonomy Extended writing tasks 	 Problem solving Designing, creating and debugging programs Independent work Critical thinking Logical thinking Independent work Organisation 	 MCQ Formative written assessment Summative end of topic assessment Paper 1 practice exam
HT4 5 lessons a fortnight	Paper 2 Exam Preparation	 connections and protocols 1.4 Network security 1.5 Systems software 1.6 Ethical, legal, cultural and environmental impacts of digital technology 2.1 Algorithms 2.2 Programming fundamentals 2.3 Producing robust programs 2.4 Boolean logic 2.5 Programming languages and Integrated Development Environments 			 Written communication Independent work Organisation Written communication 	• Paper 2 practice exam

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Summer	Knowledge & Understanding		Literacy Skills	Employability	Assessment		
Term	Composites	Components	Formal	Opportunities for	Skills	Opportunities	
reiiii		[KEY concepts & subject specific vocab]	Retrieval [if any]	developing literacy skills	[if any]	Opportunities	
HT5 + HT6 5 lessons a fortnight	Exam Preparation	 Paper 1: 1.1 Systems architecture 1.2 Memory and storage 1.3 Computer networks, connections and protocols 1.4 Network security 1.5 Systems software 1.6 Ethical, legal, cultural and environmental impacts of digital technology Paper 2: 2.1 Algorithms 2.2 Programming fundamentals 2.3 Producing robust programs 2.4 Boolean logic 2.5 Programming languages and Integrated Development Environments 	Do Now activities MCQs every 2 nd and 5 th lesson	 Reading of instructions Sentence starters Use of Bloom's Taxonomy Extended writing tasks 	 Independent work Organisation Written communication 	 MCQ Formative written assessment Summative end of topic assessment 	